"It didn't happen the way I wanted it to happen, but what I wanted to happen happened." —*Unpub feedback*

"Robo Rally meets Rocket League"

The **strategy** of sport.

The tension of simultaneous play.

The synthwave, roller derby, hockey-on-hoverboards mashup that never happened.



Hoverboards are custom, **four-space hex grids** moving **within a much larger hex grid**, the Arena. This original take on grid movement is immediately engaging for new players, yet provides a **new flavor of challenge** for more experienced gamers.



Players:	2–6
Time:	0:30–0:60
Age:	12+
Weight:	Medium (2.5)

Mechanics:

- Action Programming
- Grid Movement
- Team Play

Components:

- 1 game board
- 1 "ball" token
- 6 hoverboards
- 12 "feet" pawns
- 6 shields
- 24 custom cubes
- 6 player boards

Founders, Legacy of Play





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